

June/July 2020 Treasury Report

Beginning Balance:	\$6,216.35
Income:	
MTB Memberships	\$200.00
Kitchen	\$363.00
MTB -3D Shoot	\$500.00
IAA Shoot – 86 Archers	\$511.00
Shoot	\$1,263.50
Keys	\$5.00
Merchandise	\$69.00
MAA Shoot	\$182.00

Total Income: \$3,093.50

Expenses:	
DTE	\$56.00
Kroger	\$208.89
Kohler Propane	\$2,156.51
State of MI	\$20.00
Jim Davis	\$26.25
Michigan Bowhunters	\$50.00
Total Expenses:	\$2,649.62
Ending Balance:	\$6,660.23

\$2,139.44

CD:

MID THUMB BOWMEN

August 2020 – Membership Meeting

Board Members Present: Jim Davis, Mark Hurlburt, John Parr, Joe Sinka

Board Members Absent: Dave Whitson, CR LaFata

Members Present: Tony Lashbrook, Bob Cudney, Bob Shinn, Jim Leonard

Meeting called to order at 3:15pm by Tony Lashbrook.

Reading of the meeting minutes from July – Motion made for acceptance by Jim Davis.

Seconded by Mark Hurlburt. Motion Carried.

Reading the June/July Treasury report - Motion made for acceptance by Jim Davis. Seconded by Mark Hurlburt. Motion Carried.

Summer Taxes – Motion made by Mark Hurlburt and seconded by Jim Davis to pay the Summer Taxes. Motion carried

August Open 3D Shoot: We had another strong weekend for our open shoot. 50 archers. \$490 in archer fees and \$110 in the kitchen.

Club Quad: Jim Leonard fixed the quad and returned it to the club. It has been working great. Jim donated his time and money that he spent to get it running properly. Thank you Jim!!

Woods N Waters: Has been officially cancelled for 2020 due to Covid-19

Youth League: Reviewing the current state government executive orders to determine how best to run the league.

Tree Removal: John Sheldon knows a guy that can provide a quote on tree removal for the club. John to organize with Jim Davis.

Meeting Adjourned at 3:38pm.

Good Luck to all our club members on their October Archery Season!!!



Stay current with club activities on Facebook!!

And on the website at:

WWW.MIDTHUMBBOWMEN.COM

Club Calendar

October

Gone Hunting!!

November 8 (11am)

2020/2021 Scheduling Meeting